



## **SICK CHILDREN POLICY**

**If a child feels too unwell to participate in normal activities, they should stay home.**

Examples of this could include:

- a cold that constantly needs blowing and wiping and/or a cold with thick green/yellow nasal discharge
- a persistent cough
- a temperature
- Sticky eyes, which need constant wiping. Please get them checked at your local pharmacy. You will be advised to stay home if there is a cluster of cases

**Your child should not attend Nippertime for 48 hours following sickness/vomiting, diarrhoea or gastroenteritis.**

**Your child should not attend Nippertime for 24 hours following a temperature. They must be without temperature and temperature regulating medication e.g. Calpol/paracetamol for a full 24 hours.**

**If your child has been given antibiotics, keep them off for a full 24 hours after treatment has started. Please be aware we cannot administer medication to your child.**

**Other examples of when your child cannot come into Nippertime:**

- strep throat
- chicken pox
- mumps
- measles
- scarlet fever
- whooping cough
- impetigo
- head lice - once treatment has started, they can return
- scabies - once treatment has started, they can return
- ringworm - once treatment has started, they can return
- unexplained rashes- please get these checked

These are just examples, not a full list, of contagious illnesses of when your child needs to stay at home. Each individual case is different and may require more or less time away from Nippertime. If you feel that your child is sick with a contagious illness, please verify with a doctor that your child is clear to come to preschool before bringing him/her to Nippertime. This is for the protection of your child, other children present and staff.

If a child becomes ill whilst at Nippertime the parents will be telephoned immediately. If the parents cannot be contacted, then the emergency contacts will be telephoned. If necessary, the child's GP will be called. In the event of an emergency, the Manager will act as a guardian. They will take the child to the nearest hospital if advised either by the child's GP or by Emergency Services until parents arrive.



## **SICK CHILDREN POLICY**

### **Vaccinations**

You must inform us if your child has had any vaccinations before coming to preschool. This is in case they become unwell or have a reaction while in our care and we need to inform the GP/emergency services.

### **Medication**

You must inform us if your child has had any medication before coming to preschool. This is in case they become unwell or have a reaction while in our care and we need to inform the GP/emergency services.

No Medication will be given at Nippertime except for self-medication e.g., inhalers. Further information is contained within the Medication Policy.

Nippertime reserves the right at any time to refuse entry to or send home any child if it is considered necessary or in the best interest of the child and any other children and staff.



## **SICK CHILDREN POLICY**

**Ofsted must be informed of any diseases notifiable to Public Health England under the Health Protection (Notification) Regulations 2010. They should be notified of any of the following diseases listed below affecting two or more children looked after on the premises or any child having a serious disease on the premises.**

- acute encephalitis
- acute infectious hepatitis
- acute meningitis
- acute poliomyelitis
- anthrax
- botulism
- brucellosis
- cholera
- COVID-19
- diphtheria
- enteric fever (typhoid or paratyphoid fever)
- food poisoning
- haemolytic uraemic syndrome (HUS)
- infectious bloody diarrhoea
- invasive group A streptococcal disease
- legionnaires' disease
- leprosy
- malaria
- measles
- meningococcal septicaemia
- mumps
- plague
- rabies
- rubella
- severe acute respiratory syndrome (SARS)
- scarlet fever
- smallpox
- tetanus
- tuberculosis
- typhus
- viral haemorrhagic fever (VHF)
- whooping cough
- yellow fever

### **Others to notify**

**As the registered provider, notify RIDDOR / LADO / INSURANCE COMPANY.**